



Golf for Goodness Sake

Program Description

Looking for a day to relax and enjoy a round of golf with your team? Golf for Goodness Sake combines building a mini golf course with the opportunity to give back to the local community by donating non-perishable food items to a local food bank or homeless shelter.

Beginning the event with a creative planning and design phase, teams sketch a plan for how to create challenging holes that will later be played in the Tournament round. Each team uses limited supplies of dry goods, cans and boxes that vary in shape and size to configure their hole. Building in themes and obstacles, teams display their creativity through imagination and teamwork. Points are awarded during the Tournament as team members play the mini golf holes created by their coworkers.



Benefits

- Provides an opportunity to give back to the local community.
- Encourages out of the box thinking and innovation.
- Requires physics experimentation as well as creativity and beautification.
- Builds camaraderie by working in small teams towards a common goal.
- Culminates in celebration, laughter and appreciation for other's efforts.

Blend with Corporate Training

Our [Communication Skills](#) workshop sets teams up for success by highlighting best practices for sending and receiving messages. Or consider front-loading Golf for Goodness Sake with a workshop on [Stages of Team Development](#); the Golf teams progress through all four stages during this event.



Nuts & Bolts

- Indoor or outdoor
- 2.5 hours
- Team size of 4-5; group size of up to 200
- All fitness levels
- Portable





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Sample Agenda

Introduction and Overview

Teams are introduced to the challenge and project timeline and learn more about the charity that will receive the food donations. We display the non-perishable food supplies and the decorative art materials and explain the project guidelines (approximately 10 minutes)

Roles and Goals

Getting on the same page with your team before beginning a project provides many rewards. You learn more about each person's strengths and interests and together determine how you want to proceed as a team. (approximately 10 minutes)

Design Time

Handling the materials, drawing out sketches and brainstorming creative and fun mini-golf holes involves everyone on the small teams. Because the hole cannot be built yet, the ideas keep flowing and foster new ones. (approximately 10 minutes)

Construction Time

Teams use their initial plan to begin the process and then continue to perfect their golf hole on the fly. Tunnels, elevated bridges and winding pathways bring challenge and individuality to each hole. Each team tests their ideas by playing their own hole as they aim for par-3. (approximately 60 minutes)

Tournament Round

The mini-golf holes span the creative spectrum from colorful windmills to tricky racetracks. Now is the time to test your putting ability on the holes designed by your team mates. Everyone gets to play at least one hole (time and group size dependent). (approximately 25 minutes)

Debrief

Sharing ideas, listening to others, making decisions that affect project success—all behaviors that happen at work too. We take a few minutes to share observations and appreciations. (approximately 5 minutes)

Scoring

Find out the results of the golf tournament and congratulate the winning team. (approximately 5 minutes)

Food Donations to a Charity

Teams enjoy packing up the foodstuffs knowing that they will benefit those in the nearby community. (approximately 10 minutes)

Program Complete (2.5 hours)

