



Overview

Get Set...Give! tasks each small team to use GPS units to explore a city in a fun competition. Charged with devising ways to pay it forward by anonymously giving a treat, fulfilling a need or satisfying a desire, the teams must think outside the box and interact with those they want to serve. With the goal of helping those in the local community, your team has limited funds that may not be given directly to the beneficiaries, and the solutions should be creative, have a lasting impact and provide a big “bang for your buck”.

BENEFITS

- Increases trust and rapport through a shared sense of accomplishment.
- Reminds participants that even small acts of kindness are powerful.
- Encourages teams to practice communication skills, influencing and decision-making.
- Fosters strategic thinking and role clarification while creating unique routes.
- Invites exploration of the nooks and crannies of the city of your choice.

BLEND WITH CORPORATE TRAINING

Our [Team Identification](#) and [Stages of Team Development](#) workshops complement Get, Set...Give! because small teams must quickly develop cohesion and then perform at a high level.

NUTS & BOLTS

- Outdoor
- 3-4 hours
- Team size of 4; group size of up to 200
- All fitness levels
- Site Specific: Get Set... Give! courses are set in 75 cities nationwide





INTRODUCTION AND OVERVIEW

The umbrella piece of this event involves using gps coordinates, effective planning and problem- solving skills to accrue maximum points. Modeled after the unlimited adventure potential in The Amazing Race, there is a lot to do in a short time. Teams learn that they must innovate how to incorporate the giving portion along their way. (approximately 10 minutes)

ROLES AND GOALS

Before heading out the door, the team shares ideas about how each can contribute to the team’s success and also agrees on goals for the endeavor. (approximately 10 minutes)

SUPPLIES AND GPS LESSONS

Backpacks, team assignments, money and maps are distributed to the teams. Everyone has the opportunity to learn how to navigate using the GPS units and correlate that data to a map. We also discuss how to find those most in need in the community and how to give to them in a helpful, respectful and anonymous fashion. (approximately 25 minutes)

GET SET... GIVE! CHALLENGES

Teams disperse and search for the virtual caches using the GPS device while completing on-the-go challenges such as brain teasers or photo assignments. The charity donations tend to be as diverse as the teams participating. Some chose to buy paint for a child-care center, others have provided popsicles for a family on a hot day and others have purchased balls and toys for a childcare center that serves the low- income community. Points awarded based on creativity, lasting impact and biggest “bang for your buck.” (approximately 2 hours 45 minutes)



SCORING

Add up the points for the challenges that the teams attempted as they traversed the city. (approximately 10 minutes)

SHARE HIGHLIGHTS

The power of this program is hearing how others chose to pay it forward in the community. Laughter and good feelings come from hearing how co- workers created memorable giving experiences for others. (approximately 20 minutes)

PROGRAM COMPLETE

(4 hours)